Year 2 Summer – Dragon Tales and Castle Adventures



ENGLISH (writing)

Fiction

Children will listen to, create a story map and orally retell 'The Dragons Egg' bedtime story.

The aim will be to explore a range of bedtime stories, make **connections** to other stories that they are familiar with and then create and share their own stories.

Use well-chosen adjectives, adverbs and similes to create descriptive sentences that describe characters and settings.

Non-Fiction

Investigate the features of Non- fiction texts.

Identify the structure and language features of instructions and then write 'How to look after a pet dragon'.

Write a thankyou letter outlining what they most enjoyed during the trip.

Explore the possible positive and negatives of keeping a dragon as a pet by making connections to real animals and pets

Compare castle life from long ago to modern castle life. **Explain** why castles were built and their geographical locations.

ENGLISH (reading)

Class Readers: Zog/The Boy who Grew dragons

Guided reading:

Read fluently with intonation, expression and regard for punctuation Children will explore non-fiction texts about castles, dinosaurs and the Battle of Hastings and use organisational devices to locate and retrieve information.

They will recall and identify the features of non-fiction texts, clarify unfamiliar vocabulary, extract information and summarise findings. They will make comparisons between books, noting similarities and difference, e.g. layout theme, characters and setting .

Creative expression Read 'At the Museum' Poem, identify features and then practice at least one verse to recite from memory.

Make predictions about and then read A Dragon on the Doorstep and notice the rhyming words. Compare this to other stories and poems that they know.

MATHS

Length and height

Children will start the term by recapping the meaning of Length and height and then begin to accurately measure, order and compare using cm and m. They will then recall and utilise their understanding of Place value and the four operations in order to reason and problem solve and make connections to real life measurement.

Position and Direction

Children will use positional language such as left, right, forwards and backwards in order to describe where objects and shapes are before moving on to describing movements on a straight line. This module will finish with describing turns using language such as quarter, half, three quarters and full turns. They will use **resilience** in order to solve tricky reasoning and problem solving tasks.

Time

Children will revisit telling the time to the hour and half hour before looking at the two combined. They will then find and compare durations of time. Mass, Capacity and Temperature

Children will revisit the idea of mass and capacity initially focusing on nonstandard units such as cubes and jugs respectively. They will then look more formally at measuring using standard units. Practical activities, reasoning and problem solving will ensure that **connections** can be made to place value, number and real life.

SCIENCE

Physics: Forces

Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching.

Working Scientifically:

Investigate what material would be most suitable for absorbing water.

Children will receive an email from Princess Pearl informing them that her baby dragon keeps spilling water in her house. She wants the children to investigate what material would be best for soaking up spillages so that her baby dragon doesn't get upset whilst he is learning to fly.

Children will:

Recap the four countries of the UK and identify the geographical (human and physical features) of different castles in the UK making connections to what they have found out about the building of castles in history. Locational Knowledge UK Children will be able to describe some differences between countries of the UK and the Castles that are located there. **Geographical Skills Explore** maps of the local area Use 2-figured grid references and compass points to locate features on a map

locate a castle. their castle.

Castles: Share the story of Motte and Bailey Castles

in them nowadays. the battle

on the basis of simple observations Historical knowledge.



GEOGRAPHY

Human and Physical Geography:

Design simple map to include important physical features required to

Relate knowledge of position and direction to describe the position of

HISTORY:

How can castles that were built such a long time ago be used today?

Children will investigate when, why and how castles were built gaining an understanding of life during the Middle Ages. They will compare life from then to now and consider who would have lived in them and who may live

Children will look at castles that are still in use and those that are ruins. They will explore the main features of Motte and Bailey Castles and learn about The Battle of Hastings. Create a time line of events outlining

Historical Enquiry: The Bayeux Tapestry and other evidence

Handle sources and evidence to ask and answer questions about the past

Ask and answer appropriate Historical questions, using their growing





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PSHE ART COMPUTING Every term we will discuss and reflect how to stay safe (including e-safety) and recognise and Dragon Eyes discuss a range of emotions and strategies to cope with different feelings. **Rights & Responsibilities: Creative Expression** Understand that all people have rights and some people have jobs which protect people's rights. Every term we develop e-safety awareness and the basic knowledge and Identify ways in which people can be different and what respect means and how to Children will use pictures of reptile eyes and look at dragon artwork show it. Consider people's feelings and how and why viewpoints can differ skill required to access the computing curriculum. to create dragon eye artwork. (perspectives) **DIGITAL LITERACY:** Identify what being fair means and looks like. **INFORMATION TECHNOLOGY:** Explore line drawing and filling in techniques. Use ripping and tearing Citizenship to focus upon the shapes and layers within animal eyes. Identify similarities and differences between homes around the world. Make **COMPUTER SCIENCE:** connections to history and consider whether people's lives can be very different depending on their wealth and status Explore using oil pastels, tissue paper bleeding and marbling to Know what the environment is and how natural resources are used by people. create effects. Chose preferred method to complete dragon-eye Describe what you love about the world and how you would feel if these things masterpieces and evaluate theirs and other work. disappeared. RE DESIGN MUSIC Understanding and applying knowledge Children will consider what music people may have listened to in the Design, make and evaluate a draw -bridge that can lift up to keep enemies Middle Ages/in castles Children will out of their castle. They will listen to pieces of music and discuss where and when they may Ask questions about puzzling aspects of life and experiences and suggest Children will use their knowledge of materials and their uses to consider be heard explaining why using simple musical vocabulary. answers, including religious ones. suitable materials and explore and use mechanisms in order to create a lifting bridge. **Composing and Performing** Recognise and describe some religious values in relation to matters of right Repeat short rhythmic and melodic ideas and wrong and make links between these and his/her own values Create a simple rhythmic or melodic idea based upon one that they have heard (Making connections/creative expression) PE **ENHANCEMENT & CELEBRATION Clitheroe Castle Castles and Keeps** Children will visit the Castle and learn about its history They will **Athletics:** running, jumping, throwing consider how the ruin may have looked using the available evidence and Striking and fielding skills and games - Rounders/Kwik Cricket what it may have been like to live there. They will also have find out how Net/Wall skills/games - Tennis the Motte and Bailey castle was built and who by. Myths and Legends They will learn all about dragons and how to communicate with them becoming dragon protection officers. Creative Share a Story Connections Resilience Perspectives Explore Investigate Enterprise lustify Expression





